TwilioQuest Item Log

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## Purpose

For our team to easily keep track of where and how each item is obtained within TwilioQuest.

## Legend

🎨= Missing artwork/icon for item

🚧= Item being changed–needs replacement

✍️= Item needs name change

🤔= Does this need to be equipable, or quest item only?

Quest Item= Item is required to make progress in the game/narrative

## Missing/Unaccounted for Items

* Bunny Mask
* Army Helmet 🚧
* 80’s Glasses 🚧
* Steampunk Multi-lens Goggles

#### Character Creation:

* **Item:** Blue Jeans

**Type:** Legs

**Map:** N/A

**Obtained By:** Making an avatar

* **Item:** Twilio T-Shirt

**Type:** Body

**Map:** N/A

**Obtained By:** Making an avatar

#### Owl’s Nest

* **Item:** Hacking Device 🎨🤔

**Type:** Quest Item*(No inventory graphic/item id)*

**Map:** Default

**Obtained By:** Interacting with device on pedestal

* **Item:** Fire Extinguisher

**Type:** Quest Item, Hand

**Map:** Default

**Obtained By:** Hacking a chest

#### Fog Owl

#### Javascript Test Labs

* **Item:** Green Key Card 🎨

**Type:** Quest Item*(No inventory graphic/item id)*

**Map:** Visitor-signin

**Obtained By:** Interacting with TwilioQuest scientist NPC/Keycard scanner (?)

*(Note: There are 2 chests in this location that do not give items)*

#### Pythonic Temple

* **Item:** Staff of Pythonic Knowledge

**Type:** Quest Item,Hand

**Map:** init\_ritual\_chamber

**Obtained By:** Hacking a chest

* **Item:** Pythonic Scimitar

**Type:** Hand

**Map:** init\_ritual\_chamber

**Obtained By:** Hacking a chest

#### 

#### Dark Ducktypium Forge

* **Item:** Dark Ducktypium Armor Helmet

**Type:** Head

**Map:** Default

**Obtained By:** Hacking a chest

* **Item:** Dark Ducktypium Armor Chest

**Type:** Body

**Map:** Room2

**Obtained By:** Hacking a chest

* **Item:** Dark Ducktypium Armor Legs

**Type:** Legs

**Map:** Room3

**Obtained By:** Hacking a chest

#### Forest of Open Source

* **Item:** Octocat Ears ✍️

**Type:** Head

**Map:** Forest1

**Obtained By:** Hacking a terminal

* **Item:** The Flame of Open Source 🤔

**Type:** Quest Item, Hand

**Map:** Maze

**Obtained By:** Hacking a chest

* **Item:** GitHub Hoodie 🚧

**Type:** Body

**Map:** Party

**Obtained By:** Hacking a terminal

*(Note: There are 2 chests in this location that do not give items)*

#### Academy of API Arts

* **Item:** Wand ✍️

**Type:** Quest Item,Hand

**Map:** Toolshed

**Obtained By:** Hacking a chest

* **Item:** Pledge Scroll 🤔

**Type:** Quest Item,Hand

**Map:** Catacombs

**Obtained By:** interacting with item in map

* **Item:** Magic Key 🤔

**Type:** Quest Item,Hand

**Map:** Catacombs

**Obtained By:** interacting with item in map

* **Item:** Vanishing Spell 🎨

**Type:** Quest Item *(No inventory graphic/item id)*

**Map:** Inside Perimeter, Default

**Obtained By:** Interacting with Groundskeeper after obtaining “Wand”

* **Item:** Academy Slacks

**Type:** Legs

**Map:** Main Hall

**Obtained By:** Dialogue Choice

* **Item:** Academy Skirt

**Type:** Legs

**Map:** Main Hall

**Obtained By:** Dialogue Choice

* **Item:** House Lovelace Jacket

**Type:** Body

**Map:** Main Hall

**Obtained By:** Dialogue Choice

* **Item:** House Turing Jacket

**Type:** Body

**Map:** Main Hall

**Obtained By:** Dialogue Choice

* **Item:** House von Neumann Jacket

**Type:** Body

**Map:** Main Hall

**Obtained By:** Dialogue Choice

* **Item:** House Hopper Jacket

**Type:** Body

**Map:** Main Hall

**Obtained By:** Dialogue Choice

* **Item:** Divination Spell

**Type:** Quest Item *(No inventory graphic/item id)*

**Map:** Lovelace Tower, Default

**Obtained By:** Hacking a statue

#### Tower of Infinite Knowledge

* **Item:** Toolboxes x3 🎨

**Type:** Quest Item*(No inventory graphic/item id)*

**Map:** tower-exterior

**Obtained By:** Interacting with toolboxes

#### Twilio API setup

* **Item:** Operator Armor

**Type:** Body

**Map:** default

**Obtained By:** Hacking a terminal

* **Item:** Operator Boots

**Type:** Feet

**Map:** default

**Obtained By:** Hacking a terminal

* **Item:** Operator Greaves

**Type:** Legs

**Map:** default

**Obtained By:** Hacking a terminal

* **Item:** Operator Helmet

**Type:** Head

**Map:** default

**Obtained By:** Hacking a terminal

#### Twilio Messaging

* **Item:** 3 Hearts

**Type:** Accessory

**Map:** default

**Obtained By:** Hacking a terminal

* **Item:** 2 1/2 Hearts

**Type:** Accessory

**Map:** default

**Obtained By:** Hacking a terminal

* **Item:** Short Message Saber

**Type:** Hand

**Map:** default

**Obtained By:** Hacking a terminal

* **Item:** Arm Blaster🚧

**Type:** Hand

**Map:** default

**Obtained By:** Hacking a chest

*(Note: There are 3 chests in this location that do not give items)*

#### Programmable Voice

* **Item:** Unicorn Horn

**Type:** Head

**Map:** default

**Obtained By:** Hacking a chest

* **Item:** Surfer Glasses

**Type:** Head

**Map:** default

**Obtained By:** Hacking a chest

* **Item:** Gauntlet of Empowerment

**Type:** Hand

**Map:** default

**Obtained By:** Hacking a chest

* **Item:** White Cat Ears

**Type:** Head

**Map:** default

**Obtained By:** Hacking a terminal

* **Item:** Doggo Side Kick

**Type:** Accessory

**Map:** default

**Obtained By:** Hacking a terminal